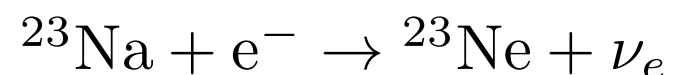


3D Low Mach Simulations of Convective Urca Process in White Dwarf

Brendan Boyd

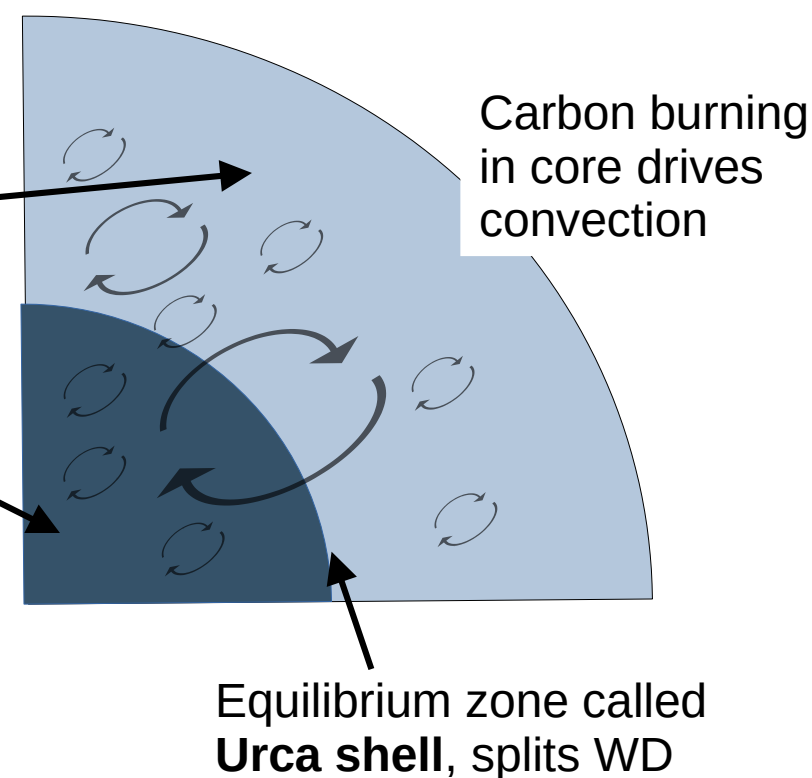
What is the Urca Process?

- Pairs of beta decay \leftrightarrow electron capture reactions. E.g.



- Beta decay at low density (far from core of WD)
- Electron capture at high density (near core of WD)
- Can be important in white dwarfs
 - Remnant of a star, mostly made of Carbon and Oxygen

Convecting White Dwarf



Why do we care?

Type Ia Supernovae



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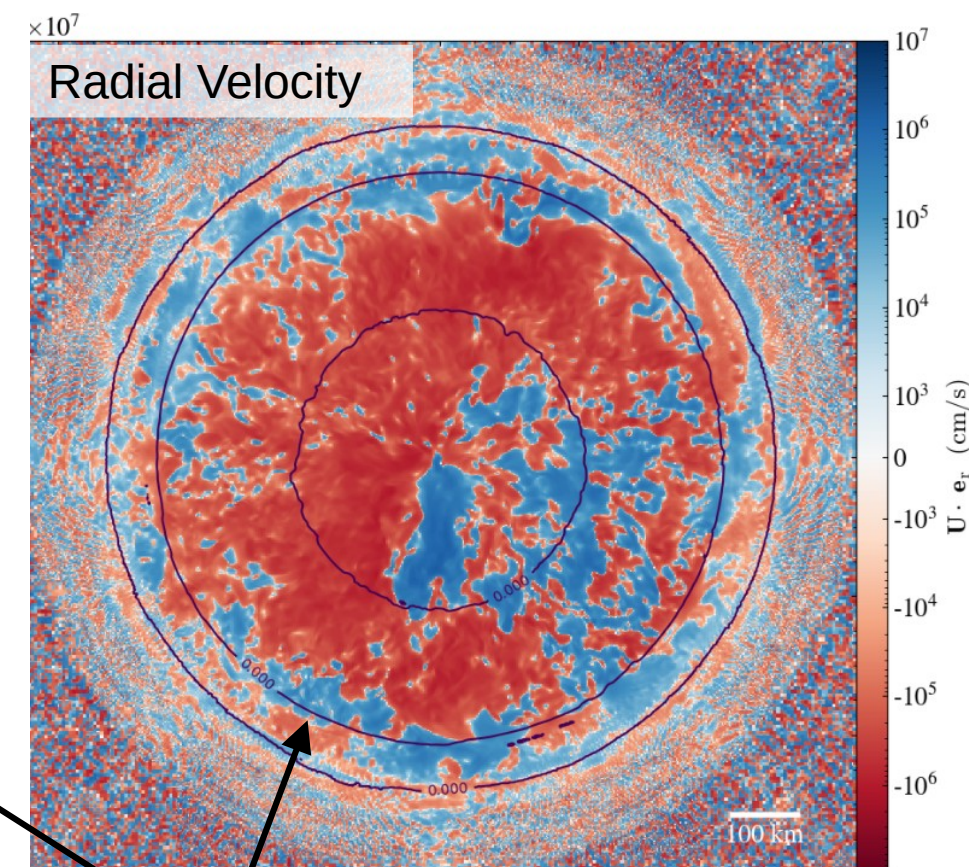
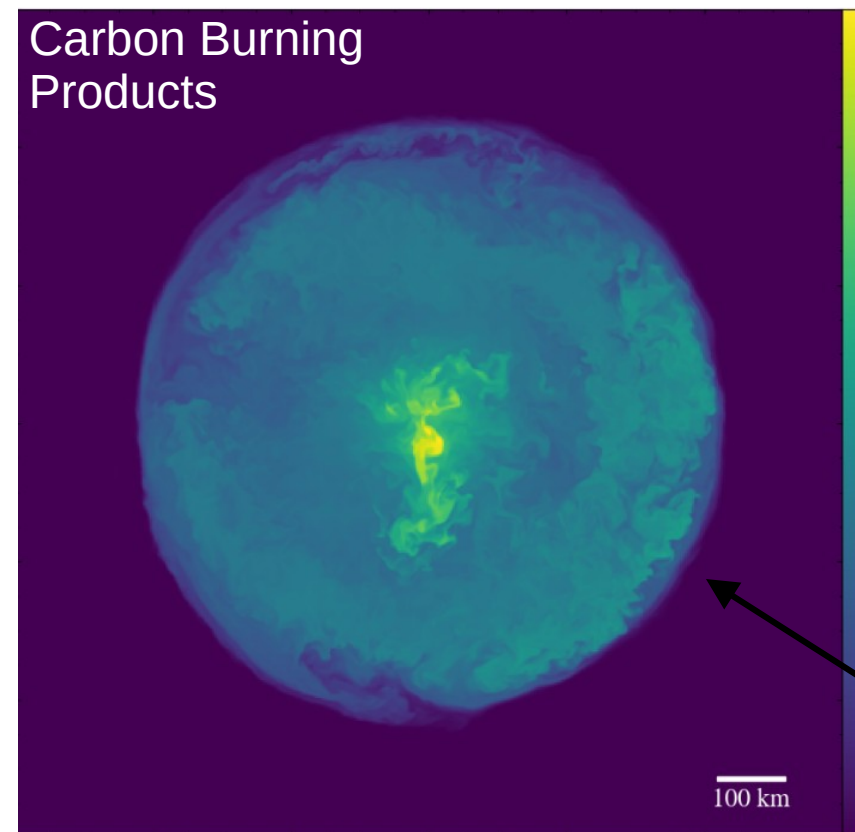
- Incredibly bright and useful distance indicators
- Exploding white dwarf(s)
 - Undetermined how the white dwarf is exploding
- Structure of white dwarf impacts explosion
 - Urca process changes structure

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MAESTROeX Code

- A Fortran/C++ hydrodynamic grid based code
 - Parallelization w/ MPI and OpenMP
 - GPU support w/ CUDA
 - Scales well over 10,000 cores
- Evolve fluid equations (w/ a low mach constraint) and nuclear reactions
- Low mach code. For slow moving fluids:
 - Run longer, more accurate simulations than standard hydrodynamic codes



Simulation Results

- Preliminary findings indicate convection limited to **urca shell**
 - Restricted convection can influence products of supernova explosion
- Future work to include more urca pairs (^{25}Mg / ^{25}Na). Test under different white dwarf conditions (temperature and density), and eventually blow up the models!

Scan for
MAESTROeX

